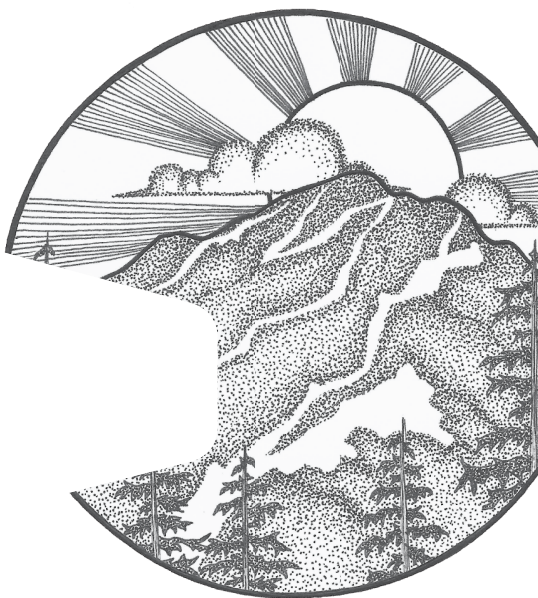




*Steady*